USEFUL LINKS

GOVERNMENTAL BODIES			
Procurador de los Derechos Humanos Human rights Attorney/Commissioner	Mandate: The Human Rights Attorney is a Commissioner appointed by Congress for the defense of human rights. The office of the commissioner aims to defend and ensure access to human rights in line with Guatemala's State obligations. Languages: Website available in Spanish	Website: https://www.pdh.org.gt/ T:+502 2424 1717 Procurador de los Derechos Humanos 12 Av. 12-54 Zona 1, Ciudad de Guatemala, Guatemala	
Ministerio Publico "Public Ministry"	Mandate: Auxiliary institution to public administration and to the courts, which aims to ensure compliance with the laws of the country. Languages: Website available in Spanish	Website: http://www.mp.gob.gt/	
Fiscalía General De La República "Attorney General of the Republic"	Mandate: The Attorney General's Office defends and represents the interests of the State in criminal cases. Languages: Website available in Spanish	Website: www.pgn.gob.gt/ T: +502 4987 2285 E (link): www.pgn.gob.gt/contactenos/ 15 Avenida 9-69 Zona 13 Ciudad, Guatemala	

LEGAL BODIES			
Instituto de la Defensa Pública Penal "Institute of Public Defense"	Mandate: The Institute of Public Defense functions as an independent institution, and was set up to provide the public service of Criminal Defense. It assists people with limited economic resources free of charge, as well as being responsible for the management, administration and control of lawyers in private professional practice when carrying out functions of Public Defense. Languages: Website available in Spanish	Website: http://www.idpp.gob.gt/login.aspx E: uinfo@idpp.gob.gt T:+502 22487121 y 22487000 ext. 3641 7a.avenida 10-35 zona 1	
Corte de Constitucionalidad República de Guatemala Constitutional Court of Guatemala	Mandate: Act as a permanent Court which operates independently from other State bodies. Languages: Website available in Spanish	Website: http://cc.gob.gt/ E (link): http://cc.gob.gt/contactenos/ T:+502 2323 4646 11 avenida 9-37, zona 1	