

bennett nestok

bennettnestok.com
[linkedin.com/in/bennettnestok3](https://www.linkedin.com/in/bennettnestok3)

513.477.8259
ben116@mail.harvard.edu

25 Fainwood Circle, Apartment 3
Cambridge, Massachusetts
02139

This curriculum vitae encompasses my most recent professional, academic, and personal experiences. I update this document frequently. To view my complete, up-to-date CV, please refer to my LinkedIn profile (link is above).

References are available upon request. I prefer to be contacted via email or telephone, and I will respond to a message within 24 hours. Thank you for taking the time to view this document.

education

Throughout my time at Harvard University and the University of Cincinnati, I held full- and part-time positions at numerous organizations, participated in many extracurricular activities, and pursued various personal projects.

To see these involvements, please refer to the subsequent sections (starting on page 3).

Master of Education (Ed.M.), Technology, Innovation, and Education

Harvard University (Cambridge, MA)
(Class of '17)

Coursework includes cross-registration at the Massachusetts Institute of Technology (MIT) and multiple internships. Focal areas are humor in education and learning through disagreement. Current classes include Designing for Learning by Creating (T-550), Field Experience (T-598), Growing Up in a Media World (HT-500), and Negotiation Workshop (A-501).

Master of Design (M.Des.), Interaction Design and Design Research

University of Cincinnati (Cincinnati, OH)
College of Design, Architecture, Art, and Planning (DAAP)
(Class of '16)

Was President of the Master of Design students. Thesis won Directors' Choice Award. Was invited to several faculty committees and served on the board of numerous extracurricular organizations. Interned in San Francisco, California and presented academic projects at national and international conferences. Was the first-ever 5+1 Interaction Design student at UC. Graduated first in my class with a 4.0.

Award-winning thesis—"Uninhibited Ideation: Childhood Games as Design Methods"—centers on the development and validation of a series of original, child-inspired brainstorming methods meant to catalyze and nurture humorous, playful, and reckless thinking during design ideation phases.

Bachelor of Science (B.S.), Communication Design

(Concentration in Interaction Design, Minor in Information Technology)
University of Cincinnati (Cincinnati, OH)
College of Design, Architecture, Art, and Planning (DAAP)
(Class of '15, 5-Year Program)

Proudly failed at two attempts to create and spearhead student organizations under the Student Activities Board. Participated in the Professional Practice Program, alternating semesters of classroom study with semester-long internships (five total) in the field of design. Won UC's yearly invention contest. (DAAP was recently ranked the third best design school in the world behind MIT and RISD, and is one of the most selective design schools in existence.)

Capstone project—"eMuse: An iPad Application Designed to Foster Academic Play in 7th Graders"—allows top Creative Writing students to put a different spin on their stories, positing that three types of remixable, continuously merit-awarded 'badge-ingredients'—personal (internal), creative (tool-generated), and academic (environmentally manifested in scannable items throughout the school's hallways)—are necessary for generating colorful, inventive narratives.

experience full-time positions

At the University of Cincinnati I participated in the Professional Practice Program, garnering five full-time internships prior to graduation.

Athenahealth/Epocrates

User Experience Design Intern
(May–August '15, San Francisco, CA)

Conceptualized mobile applications using captology principles, specifically heeding BJ Fogg's Persuasive Design Behavior Model. Rewrote modal overlay copy using vernacular language and redesigned text with added hierarchy. Created storyboards to visually convey user scenario contexts. Developed, implemented, and taught original storyboarding technique with modular assets. Used data visualization software to visually convey insightful use case relationships. Redesigned pitch presentations for various products. Assisted in the facilitation of user testing.

Crown Equipment Corporation

Interaction Design Intern
(January–April '14, New Bremen, OH)

Contributed input and designs for lift truck interfaces. Helped conceive and revise conference presentations exuding Crown's design philosophy. Developed custom methodology for going about each design problem. Research was theoretical and often on-site. Projects necessitated user scenario drafting, task flow mapping, wireframing, and experience testing.

Fifth Third Bank

User Experience Design Intern
(May–August '13, Madisonville, OH)

Assisted with user testing in the UX Lab, altered online internal/external user experiences, and created visual style guides. Work was critiqued by professionals of various disciplines.

Visa RushCard (UniRush, LLC)

Digital Design Intern
(March–June '12, September–December '12, Blue Ash, OH)

Designed, programmed, and tested emails sent to customers using ExactTarget. Recreated pages of the company website using HTML and CSS. Continuously redesigned social profiles in light of the changing competitive landscape, designed/uploaded humorous visual content to company Facebook profile, and designed conceptual stationery sets utilizing RushCard branding language. Designed and redesigned banner ads for increased simplicity, designed vibrant new icon systems for company website, and conceptualized credit card line designs for the new Kimora Lee Simmons RushCard. Occasionally proofread bilingual copy to ensure appropriate Spanish translations. Gained design input in weekly critique meetings with the Marketing Department. All designs went through Bancorp approval process prior to publication.

experience part-time positions

At Harvard University and the University of Cincinnati I frequently worked part-time design and research positions throughout my studies.

MIT Media Lab (Lifelong Kindergarten Group)

Unhangout Project Intern

(September '16 – Present, Cambridge, MA)

Develop new technologies that, in the spirit of the blocks and fingerprint of kindergarten, expand the range of what people design, create, and learn.

Harvard Creative Computing Lab (Harvard Graduate School of Education)

ScratchEd Meetups Intern

(August '16 – Present, Cambridge, MA)

Design support for the implementation of ScratchEd meetups, participatory professional development for teachers who use Scratch. Design and distribute meetups kits for meetups organizers and subsequently analyze the effectiveness of the kit through teacher interviews.

Live Well Collaborative, Cincinnati Children's Hospital

Design Research Associate

(August '14 – December '15, Clifton, OH)

Final project entailed the conceptualization and implementation of a series of cartoon motion pieces designed to educate Leukemia patients. Helped ideate and propose a physical installation designed to promote and distribute these videos to engaged patients and caregivers. Previous project involved working with researchers at Cincinnati Children's Hospital to develop a medical adherence device and accompanying mobile application.

University of Cincinnati (Campus Services, Marketing)

Student Graphic Designer

(May – August '14, Clifton, OH)

Conceptualized, designed, and redesigned printed and digital marketing materials for the university. Also created and edited stock photographs.

Inlight Studios

Designer

(June '09 – July '14, Eastgate, OH)

Designed and printed large-scale marketing materials and images for clients. Process required creating stretchbars, stretching canvas, and framing designed materials.

ArtWorks Cincinnati

Apprentice Artist

(May – September '11, Newport, KY)

Transformed designs into painted murals. Projects included the Newport History Mural (ten artists, six weeks) and the Van Gogh Van painted at the ArtCars Festival (four artists, two days).

experience academic positions

At Harvard University and the University of Cincinnati I frequently worked part-time design and research positions throughout my studies.

awards

My goal this year was to win 12 awards in 12 months. I have won 13, and I am still waiting to hear back about numerous scholarships.

University of Cincinnati (Myron E. Ullman, Jr. School of Design)
Graduate Teaching Assistant
(January– May '16, Clifton, OH)
Helped teach Design Thinking and Problem Solving (DSGN1070) and Communication Design for Professional Practice (GRCD1030) with Professor Thomas Dunne. Graded assignments designed to measure student competencies involving analysis of key issues of visual communication problems, qualitative research, user empathy, ability to work productively in a team, and oral/visual presentations of research outcomes.

University of Cincinnati (Myron E. Ullman, Jr. School of Design)
Graduate Teaching Assistant
(January– May '15, Clifton, OH)
Helped teach Communication Design for Professional Practice (GRCD1030), a freshman digital media/web course. Graded assignments relating to web design (including proper use of HTML, CSS, and JavaScript) and provided feedback related to design principles and efficient web design programming.

Mass Convention Scholarship (Nat'l Alliance On Mental Illness, '16)
Featured Student Video (Nat'l Society of Leadership and Success, '16)
HGSE Equity and Inclusion Fellowship (Harvard University, '16)
Community Service Scholarship (HonorSociety.org, '16)
Nat'l Engaged Leader Award (Nat'l Society of Leadership and Success, '16)
HGSE Communication Fellowship (Harvard University, '16)
SXSWedu Conference Scholarship (South by Southwest, '16)
John L. Magro Foundation Scholarship (John L. Magro Foundation, '16)
Summa Cum Laude (University of Cincinnati, '16)
Directors' Choice Award (University of Cincinnati, '16)
M.Des. Class Coordinator (University of Cincinnati, '16)
National Telehealth Conference Scholarship (University of Cincinnati, '16)
Finalist, TEDxUCincinnati Student Speaker (TEDxUCincinnati, '16)
M.Des. Representative-Elect (Various Committees, UC, '15)
Erwin S. and Rose F. Wolfson Fellowship (University of Cincinnati, '15)
Best Gerd Arntz Essay (University of Cincinnati, '15)
Graduate Assistantship (University of Cincinnati, '15)
Magna Cum Laude (University of Cincinnati, '15)
Certificate of Cooperative Practice Excellence (University of Cincinnati, '15)
Winner, UCInvents Competition (University of Cincinnati, '14)
Cincinnati Co-op/Internship Plan Scholarship (University of Cincinnati, '14)
Best Amélie Color Analysis Essay (University of Cincinnati, '13)
Creativity Scholarship (Inlight Studios, '13)
Design Systems Scholarship (Crown Equipment Corporation, '13)
Featured Local Visual Artist (Inlight Studios, '13)
The Non-Sequitur Award (ArtWorks Cincinnati, '11)
Various Youtube Ranking Awards (Youtube, '11)
Youtube (Selective) Partnership (Youtube, '10)
Best Landscape Photo Essay (University of Cincinnati, '10)
Dean's List (University of Cincinnati, '10, '11, '12, '13, '14, '15)
Fine Arts Scholarship (Mariemont High School Arts Association, '09)

conferences

I only attend conferences if I am able to present at them. I am still waiting to hear results from various applications.

South by Southwest '16 (Austin, Texas)

Appropriated and proposed my Master of Design thesis on childhood-inspired brainstorming games to this 2017 conference.

Association for Applied and Therapeutic Humor Conference '16 (Orlando, Florida)

Appropriated and proposed my Master of Design thesis on childhood-inspired brainstorming games to this 2017 conference. Paper was rejected, and revisions for the next conference are in progress.

Association of College and Research Libraries Conference '16 (Baltimore, Maryland)

Proposed a trends-based TechConnect presentation on technological spirituality and digital afterlife entitled, "HIGH(er) TECH."

Walt Disney's 17th Hometown Toonfest Exhibit '16 (Marceline, Missouri)

Exhibited three original cartoons entitled, "Texting While Driving While Cop-Watching," "Sm/art F/oke," and "No Punchline."

International Association of Societies of Design Research, RE:RESEARCH Conference '17 (Cincinnati, Ohio)

Will be presenting my Master of Design research at IASDR 2017.

Conference on Higher Education Pedagogy '17 (Blacksburg, Virginia)

Appropriated and proposed my Master of Design thesis on childhood-inspired brainstorming games to this 2017 conference.

International Conference on Electrical, Electronics and Optimization Techniques '16 (Chennai, India)

Submitted essay entitled, "Printers, Pamphlets, and Landmarks: An Environmental Design System Concept Designed to Positively Impact the Emotional and Ergonomic Aspects of a Collegiate Wayfinding Experience." Paper was accepted with no revisions. Received an 'Outstanding' in Quality of Figures criterion. Did not attend.

Humor Conference by INTER-DISCIPLINARY.NET '16 (Oxford, England)

Submitted abstract entitled, "The SALMON Mobile App and Interactive Shirt: A 'Digilog' Manifestation of Cult Status Taboo Humour." Was accepted and published by University of Oxford. Did not attend.

Humor Research Conference, Empirical Approaches to Humor '16 (Commerce, Texas)

Gave presentation entitled, "SALMON 2.0: An Arduino Addition to the Original Cult Humor App Concept." Trip was generously funded by Texas A&M University–Commerce. Feedback from audience of professional linguists (including Dr. Salvatore Attardo) was unanimously positive.

conferences continued

I only attend conferences if I am able to present at them. I am still waiting to hear results from various applications.

publications

I have begun to make greater efforts to publish in recent years.

Design Research Society 50th Annual Conference '15 (Brighton, England)
Submitted essay entitled, "Bridging the Gap Between e-Reading and t-Reading." Paper was rejected. Revisions in progress. Will submit again (to this conference or another) next year.

International Association of Societies of Design Research, INTERPLAY Conference '15 (Brisbane, Australia)
Submitted essay and presented poster entitled, "SALMON: A Proximity-Based Sparring Tool Meant to Elicit an Offbeat Flavor of Nostalgia Humor." Traveled to conference alongside Dean and Associate Dean of DAAP. Trip was generously funded by DAAP and a GSGA Travel Award.

"Design Like a Child: A Study on Creative Ideation Games Evoking Playfulness, Recklessness, and Humor"
Creativity and Human Development International eJournal, '16

"Easy to Use, Hard to Forget"
HonorSociety.org, '16

"Imagining ≠ Understanding"
HonorSociety.org, '16

"To Brainstorm Better, Laugh Along the Way"
HonorSociety.org, '16

"Uninhibited Ideation: Childhood Games as Design Methods"
University of Cincinnati Libraries, '16

"SALMON 2.0! The Salmon Mobile App and Interactive Shirt: A 'Digilog' Manifestation of Cult Status Taboo Humor" (Abstract)
University of Oxford, '16

"The SALMON Mobile Application: A Proximity-based Sparring Tool Designed to Elicit an Offbeat Flavor of Nostalgia Humor"
International Association of Societies of Design Research, Queensland University of Technology, '15

"Become the Geek You Always Wanted to Be"
TalkNerdy2Me (National Society of Collegiate Scholars), '13

"Research Topics: Justinian the Second, or Justin Bieber?"
TalkNerdy2Me (National Society of Collegiate Scholars), '13

"How to Survive the Polar Vortex"
TalkNerdy2Me (National Society of Collegiate Scholars), '13

"Urnies and Curtis" (Comic Strip Series)
The News Record (University of Cincinnati), '13

extracurricular activities

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

CartoonStock

Invitee (VIP Cartoonist Program)
(‘16–Present)

CartoonStock is a searchable database of cartoon pictures and illustrations by more than 1000 of the world’s top cartoonists, all available for licensing and download. Currently assimilating a set of original cartoon stock images and comic strips for use in non-profit classroom settings. Membership in the VIP Program is invite-only.

The Prompt

Contributing Prompt Writer
(‘16–Present)

The Prompt—founded by two recent Stanford Master of Fine Arts graduates—is a New Zealand-based curation of provocations for creative work in diverse mediums and contexts. The Prompt takes the form of a book featuring curations of prompts collected from participants and expressed through graphic and book art.

Massachusetts Independent Comics Expo (MICE) 2016

Volunteer
(‘16–Present)

MICE is a space for artists and writers in the Boston area working in the field of comics. The event is produced by the Boston Comic Arts Foundation and hosted by Lesley University. Unlike traditional comics shows, MICE puts a focus on the art of making comics, connecting local creators with local audience through workshops and panel discussions on the craft and relevance of the comics form.

(Untitled EdTech Venture)

Design/Development ‘Cue Ball’
(‘16–Present)

Assisting recent Harvard/UPenn Management (M.B.A./M.P.A.) alumnus with educational technology startup. Currently assisting with concept development and facilitating cyclical design/development iterations.

Student-Alumni Mentoring Initiative

Mentee
(‘16–Present)

The Student-Alumni Mentoring Initiative (SAMI) pairs current students and HGSE alumni for personal and professional development, as well as career and network building. Through this effort, SAMI inspires a community of mentors dedicated to fostering growth and development, spanning multiple generations of students, teachers, and leaders.

HGSE Student Council

Senator (TIE Program)
(‘16–Present)

Represent the Technology, Innovation, and Education students in the Harvard Graduate School of Education Student Council.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

HIVE Leadership Board

eNewsletter Manager/Chair
(‘16–Present)

Design and distribute newsletters for HIVE—Harvard (Graduate School of Education) Innovation and Ventures in Education—which unites students and alumni from across Harvard University around education innovation by providing access to resources, mentors, networks, workshops, and competitions to develop impactful solutions to worldwide education problems.

DSGN @ HGSE

Cofounder
(‘16–Present)

Working with two other students to found an organization for designers and prospective designers at the Harvard Graduate School of Education.

The Harvard Crunch Magazine

Editorial Cartoonist
(‘16–Present)

Publish cartoons on various subjects.

The Empathy Experiment

Founding Conceptualizer, Designer
(‘16–Present)

The Empathy Experiment diffuses stress at Harvard by allowing students to anonymously share personal problems. The project takes the form of a sequence of posters—beginning with Chapter One: Diffusion—prompting passersby to write down a problem and pocket someone else’s. Future posters (Chapter Two, etc.) will allow participants to connect with others who have similar problems.

Voo Doo (MIT Student Magazine)

Editorial Cartoonist
(‘16–Present)

Publish comic strips matching the outlandish vibe of Voo Doo.

Association for Applied and Therapeutic Humor

Prospective Student Core Professional Member
(‘16–Present)

Recently applied to the Beth Usher Humor Academy Scholarship, the Dave Family “Humor Studies” Scholarship, the Enid Schwartz Humor Academy Scholarship, the Lenny Ravich “Shalom” Scholarship, the Margie Klein “Paper Plate” Scholarship, and the William (Bill) Fry Humor Academy Scholarship. Also applied to speak at the annual conference.

The Tech (MIT Student Newspaper)

Editorial Cartoonist
(‘16–Present)

Publish cartoons poking fun at student life at the Massachusetts Institute of Technology.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

Cambridge Community Television

Assistant
('16–Present)

Assist with production work at CCTV.

because I said I would.

Creative Interaction Designer
('16–Present)

Designing a web-based, creativity-catalyzing promise development aid.

MIT Juggling Club

Unicyclist, Juggler
('16–Present)

Practice unicycling and juggling with students and professors from the Massachusetts Institute of Technology. Currently working on idling and riding backwards. In the past I have learned to ride on a giraffe (6') unicycle, an impossible wheel unicycle (without a seat or pedals), and a mountain (muni) unicycle.

Schacter Memory Lab (Department of Psychology at Harvard University)

Research Assistant
('16–Present)

Assist with mind wandering and inattention studies under Post-Doctoral Fellow Paul Seli.

National Alliance On Mental Illness (Massachusetts Chapter)

Member
('16–Present)

I am applying to become an In Our Own Voice presenter, and I am also applying to the Baer Reintegration Scholarship. Recently took the #StigmaFree Pledge. I am now an Alliance for Student Mental Health consultant/presenter.

HONORSOCIETY.org

Highest Honors Member
('16–Present)

Recently applied to the Community Service Scholarship, Core Values Scholarship, Emerging Leaders Scholarship, Grad Achiever Award, and various Monthly Writing Challenge Awards. I hope to become a Featured Member.

National Society of Leadership and Success (National Chapter)

Presidential Member
('16–Present)

Was transferred from the University of Cincinnati Chapter to the National Chapter for my time at Harvard University. Recently participated in the "Tell Us Your NSLS Story" video sharing program, and was chosen to display among the top students.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

National Cartoonists Society (New England Chapter)
Associate Member (Pending)
(‘16–Present)
Attend networking events.

Cartoonists Northwest
Member
(‘16–Present)
Attend networking events. Publish in Penstuff, the monthly newsletter.

The Harvard Crimson (Student Newspaper)
Editorial Cartoonist
(‘16–Present)
Publish printed and online comic strips lampooning student life at Harvard.

Three Minute Thesis Competition
Competitor
(‘16)
Presented my 62-page thesis in under three minutes.

Student Guide Cover Contest
Competitor
(‘16)
Contributed several book cover designs. Awaiting decision.

Bowties for Scholarships Contest
Competitor
(‘16)
Contributed several bowtie designs.

Sock It To Me! Contest
Competitor
(‘16)
Contributed several sock designs.

IASDR 2017 Planning Committee
Invitee
(‘16)
Was asked by Associate Dean of DAAP to be on Planning Committee for IASDR 2017, after traveling with him to present at IASDR 2015 in Australia.

FUSE (Selective UC Networking Event)
Invitee
(‘16)
Was invited to FUSE 2016 based on academic performance. Less than 1% of student body (43,000+) was invited.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

DAAPtribunal Coloring Book

Contributing Illustrator

('16)

Contributed one page to this group effort put forward by DAAP students.

UC Sustainability Summit

Attendee

('16)

Practiced environmental and social sustainability within workshops and lectures at this three-day event.

UC NeuroSociety

Member

('16)

Attended networking events and presentations.

R.E.C.O.N. Peer Mentorship Program

Mentor

('16)

Helped a new student become more familiar with the culture of research at UC. Guided mentee through CITI certifications, curriculum vitae development, shadowing, and career action plan.

Warren Bennis Experience 2017

Branding Identity Designer

('15-'16)

Was elected to design set of logos for this upcoming UC event.

DAAP Cares

Member

('15-'16)

Assisted in event brainstorming sessions and engaged in conversations involving sustainability on campus.

IxDA - Interaction Design Association (UC Chapter)

Member

('15-'16)

Attended networking events and presentations.

Graduate Student Governance Association

President of Master of Design Students, Graphic Designer

('15-'16)

Planned and enacted networking events for the 40 Master of Design students, and designed marketing collateral for all 10,000+ grad students at the university. Also wrote a recommendation letter that got my co-op advisor promoted.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

Innovation Initiative

Director of Digital Media
(‘15–‘16)

Designed marketing collateral for various Innovation Initiative events. Also acted as web designer/developer/consultant for the Innovation Initiative website, and acted as guest interviewer for the ‘Spark Cincinnati: An Innovation Challenge’ podcast.

M.Des. Candidate ‘Draw It’ Technique Experiment

Research Assistant
(‘15)

Coded and organized data for a graduating Master of Design student’s thesis entitled, “The Draw-it Technique: A Participatory Methodology for the Design of Icons and Pictograms,” which went on to win the Arts and Humanities Poster Prize in the 2015 Graduate Student Expo and Poster Forum.

Clean Up Cincy

Ideator
(‘15)

Helped enable networking between prospective participants. Also submitted ideas regarding how specific entities could assist.

Visionaries + Voices

Volunteer
(‘15)

Created art alongside developmentally disabled, artistically talented adults. Assisted in studio preparation, organization, and cleanup.

The Daydreamer Project (née Can-O-Worms)

Founding Conceptualizer, Designer
(‘15–‘16)

The Daydreamer Project was a collaborative effort to extol the engaging (not distracting) qualities of in-class doodling. Can-O-Worms was a collaborative effort to encourage the practice of visualizing seemingly impossible ideas. Both projects took the form of a series of posters displaying prompts, and another series of posters displaying people’s responses to those prompts.

Clifton NewThinkers (née Cross-College Consortium)

Founding Conceptualizer, Idea Pitcher
(‘13–‘14)

Conceptualized two new collegiate organizations and presented them to the Student Activities Board and UC Honors Association. NewThinkers was dedicated to helping members conceive, articulate, and pursue a lifelong project, and the Cross-College Consortium was dedicated to assisting in college-to-college networking/collaboration. Both ideas were tabled and recycled across other leadership positions.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

National Society of Collegiate Scholars

TalkNerdy2Me Blog Contributor, NHFA Scholarship Committee Member ('12–Present)

Publish student-targeted essays and review scholarship applications.

UC Robotics Team

Social Media Designer, Robot Tinkerer ('13–'14)

Redesigned organization branding identity and explored robot development in weekly meetings. Robots included an ArduPilot-based quadcopter, an autonomous ground vehicle, and an automated drawing arm.

National Alliance On Mental Illness (UC Chapter)

Secretary, Ideator, Marketing Designer ('12–'14)

Took notes in biweekly meetings, contributed ideas for awareness campaigns on campus, and designed informational posters and pamphlets.

Mariemont High School

Alumnus Guest Speaker ('13)

Spoke to Advanced Placement (AP) Studio Art students. Explained the transition from high school to college, gave Photoshop tutorials, and participated in individual critique sessions.

UC Creative Writers Guild

Member ('12–'14)

Practiced unusual storytelling methods with English majors in weekly meetings.

Southwest Ohio GiveCamp

Volunteer Web Designer/Developer ('12)

Helped create websites from scratch for multiple non-profit organizations during this fast-paced, three-day event. Worked under Grammy Award winner Keith Harrison.

Association of American Editorial Cartoonists

Student Member ('12–Present)

Submitted three tearsheets of my published cartoons and comic strips from The News Record and The Activist in order to be approved and join this selective organization. Became one of two student members nationwide.

extracurricular activities continued

Since my undergraduate years I have actively pursued involvement in numerous extracurricular organizations. I have also worked to cofound a few.

Kim's Twins

Branding Designer
('12–Present)

Design branded stationery materials for homemade chocolates made by the Hanes Twins, in honor of their late mother.

The Vineyard Design Team

'Voluntern' Production Assistant
('11–'12)

Assisted with production design, e.g., poster/pamphlet cutting, display setup, and studio upkeep.

National Society of Leadership and Success (UC Chapter)

Presidential Member
('11–'16)

Set and achieved weekly professional, academic, and personal goals. Also attended leadership and success workshops.

The News Record (UC Student Newspaper)

Editorial Cartoonist
('10–'14)

Published printed and online comic strips lampooning student life at UC, the notoriously high local crime rate, and Ohio's bipolar weather patterns. Also illustrated one newsstand and submitted one crossword puzzle design.

The Activist (UC Blue Ash Student Newspaper)

Editorial Cartoonist
('10–'14)

Published printed comic strips conveying student-teacher culture at UC.

Lozenge (UC Student Magazine)

Cartoonist
('10–'14)

Published a printed comic strip poking fun at cyclical fashion trends in Clifton, Ohio.

DAAP Bowling League

Member, Competitor
('10–'11)

Competed in weekly bowling contests with DAAP peers. Won Trivia Night for my team.

Razzamatazz Marionettes

Puppeteer's Assistant
('10–'11)

Transported supplies, assisted in marionette setup, and recorded performances for client demos.