How Do I Program A Simulation?

Purpose

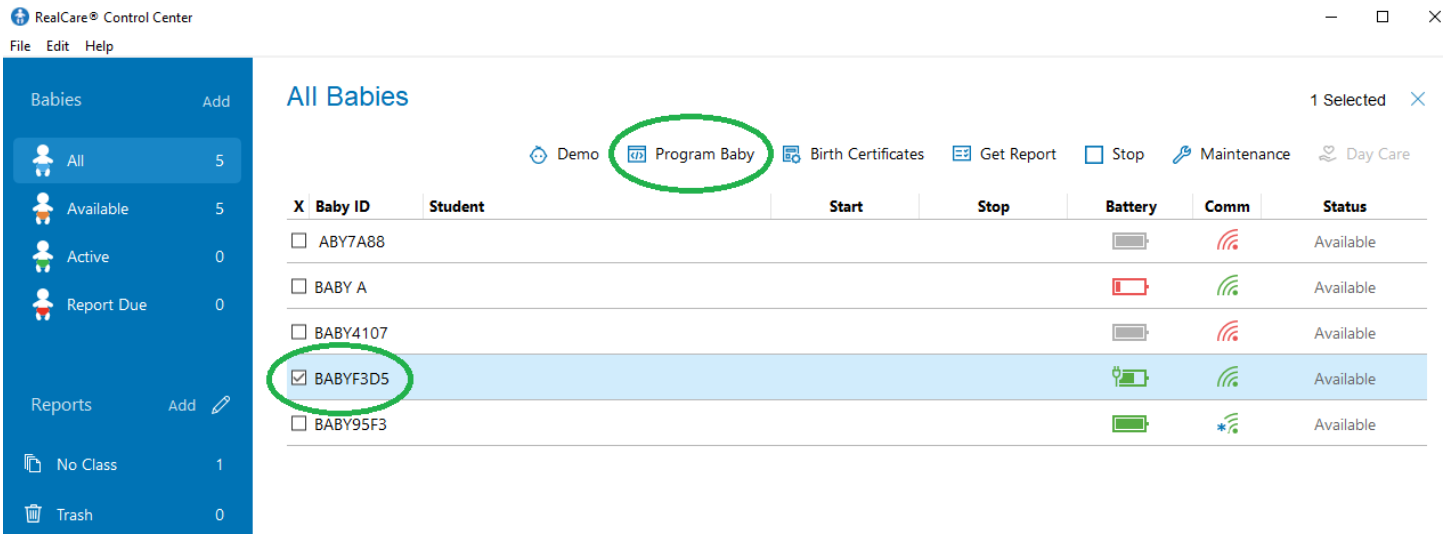
How to program the Baby for a simulation

Prerequisites

- The Baby must be within 20 feet of the Communication Device
- The red light on the back of the Baby must be solid or flashing
- The Control Center must be open, and make sure the communication device icon at the bottom right corner is green
- The Baby needs to have a green wireless indicator under “Comm”

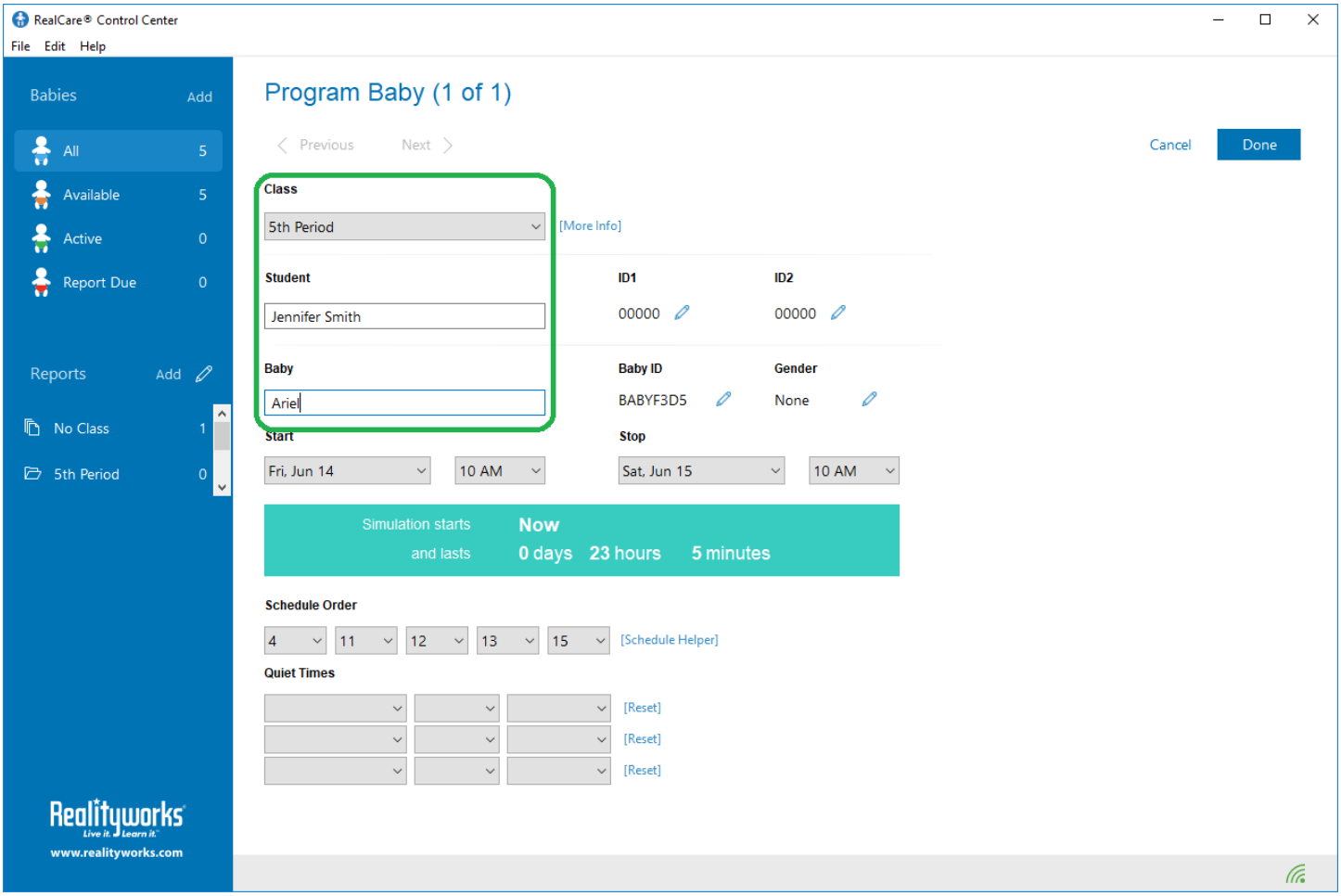
Steps to Perform

1. Baby should have a full charge before starting programming process.
2. Start Control Center Software. (Communication Device should be connected to computer before powering computer up to ensure proper connection)
3. Select Available Baby window.
4. Select Baby you’d like to program by clicking on box to the left of Baby ID.
5. Click Program Baby button from top menu.

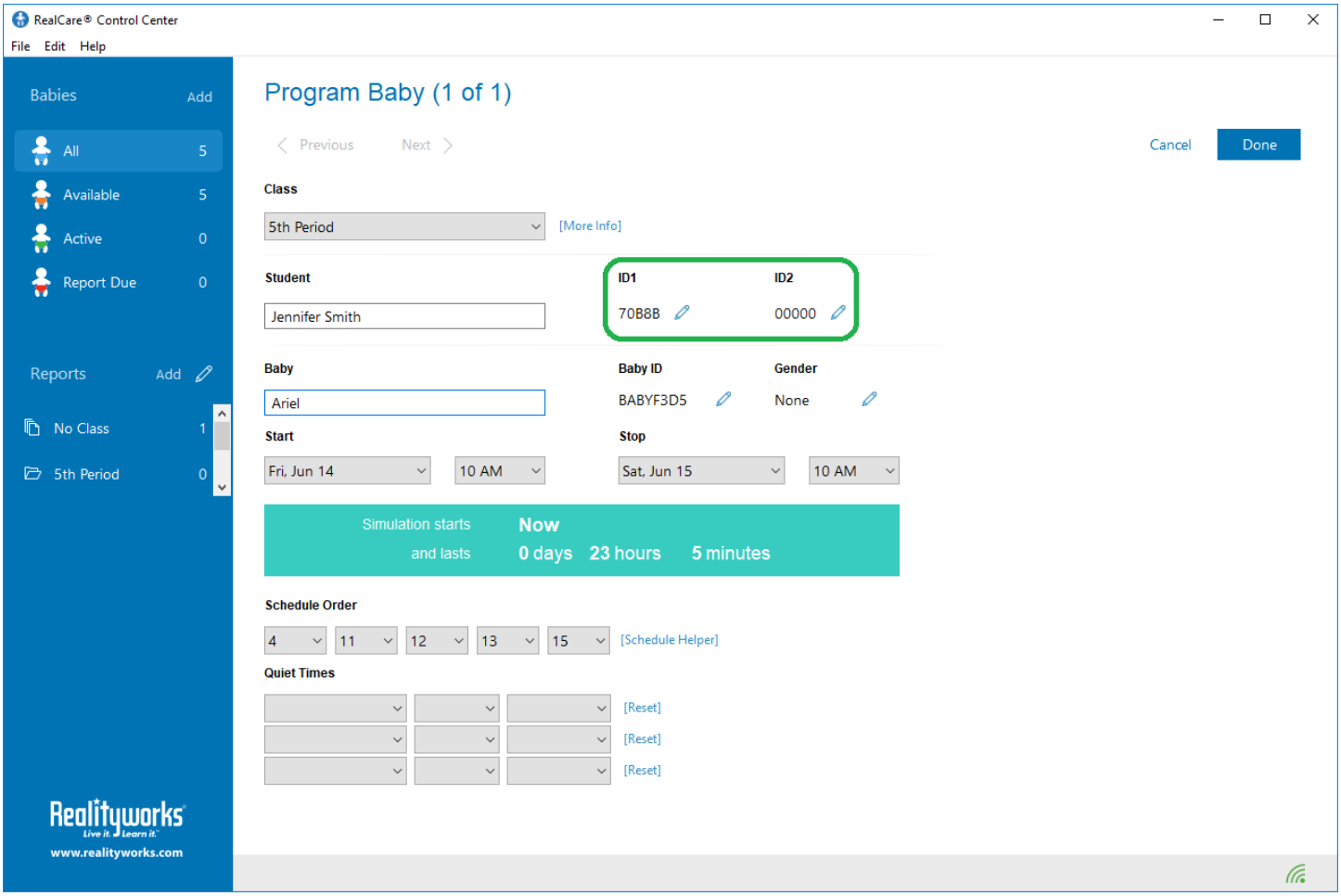


6. In Program Baby window, begin programming by:
    a. Select a Class folder for data to be stored in when simulation is complete. If no Class folder is selected, the default No Class folder will be used automatically.

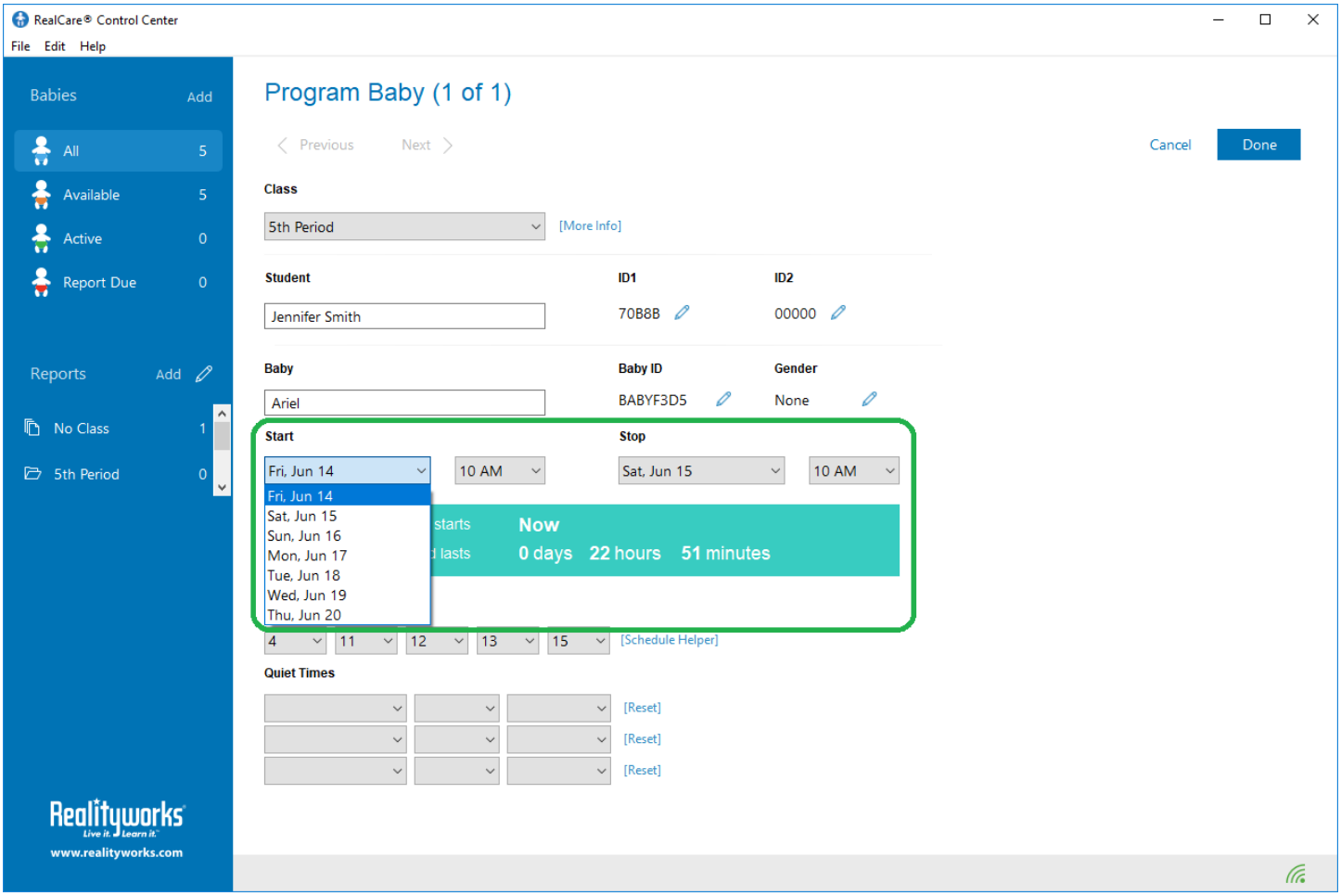
    b. Enter Student Name and Baby Name (if desired, this isn't required to program Baby).



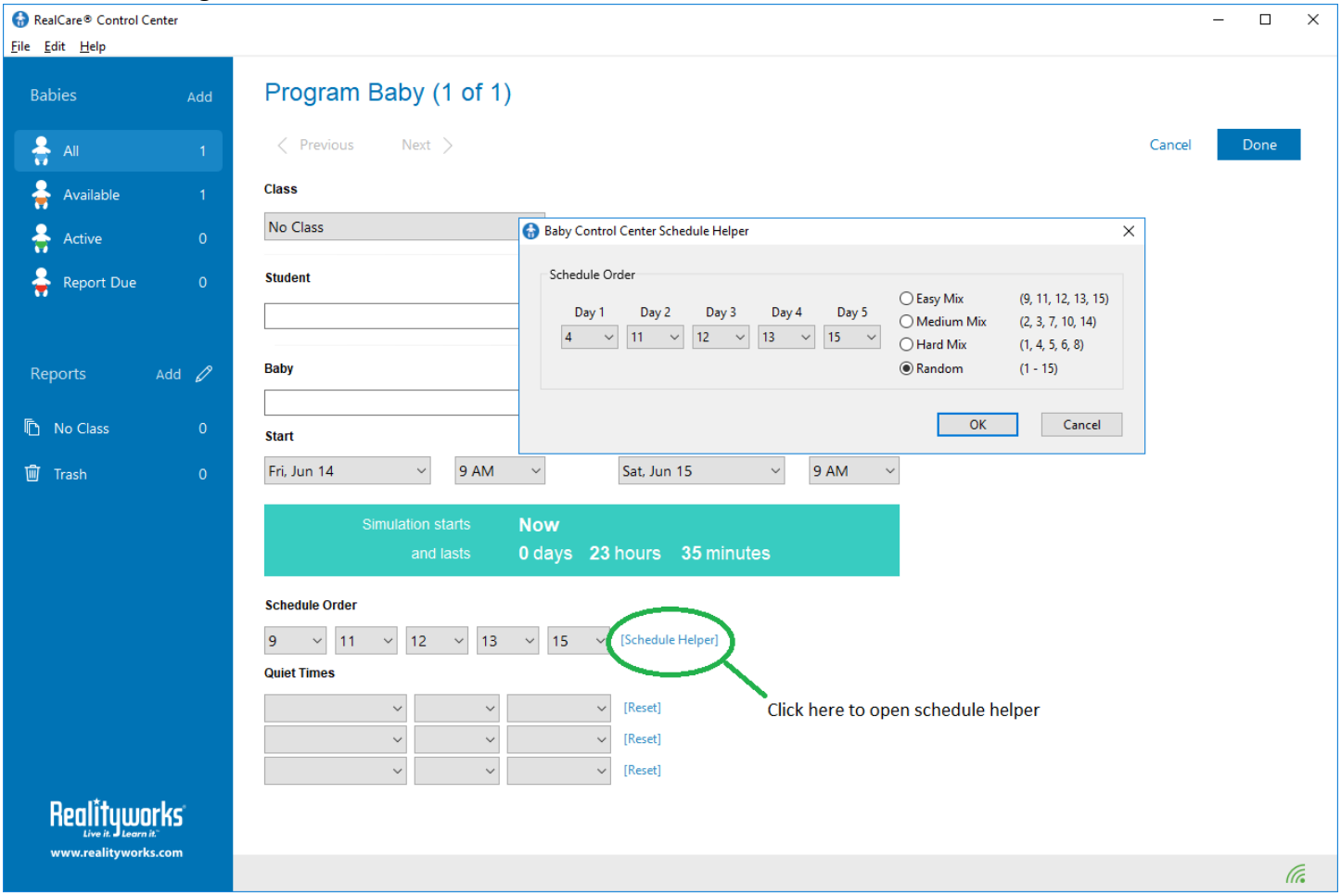
c. Program ID1 and an optional ID2 (They both should NOT show all zeroes. If properly configured make sure one of these two ID's go home with Baby).



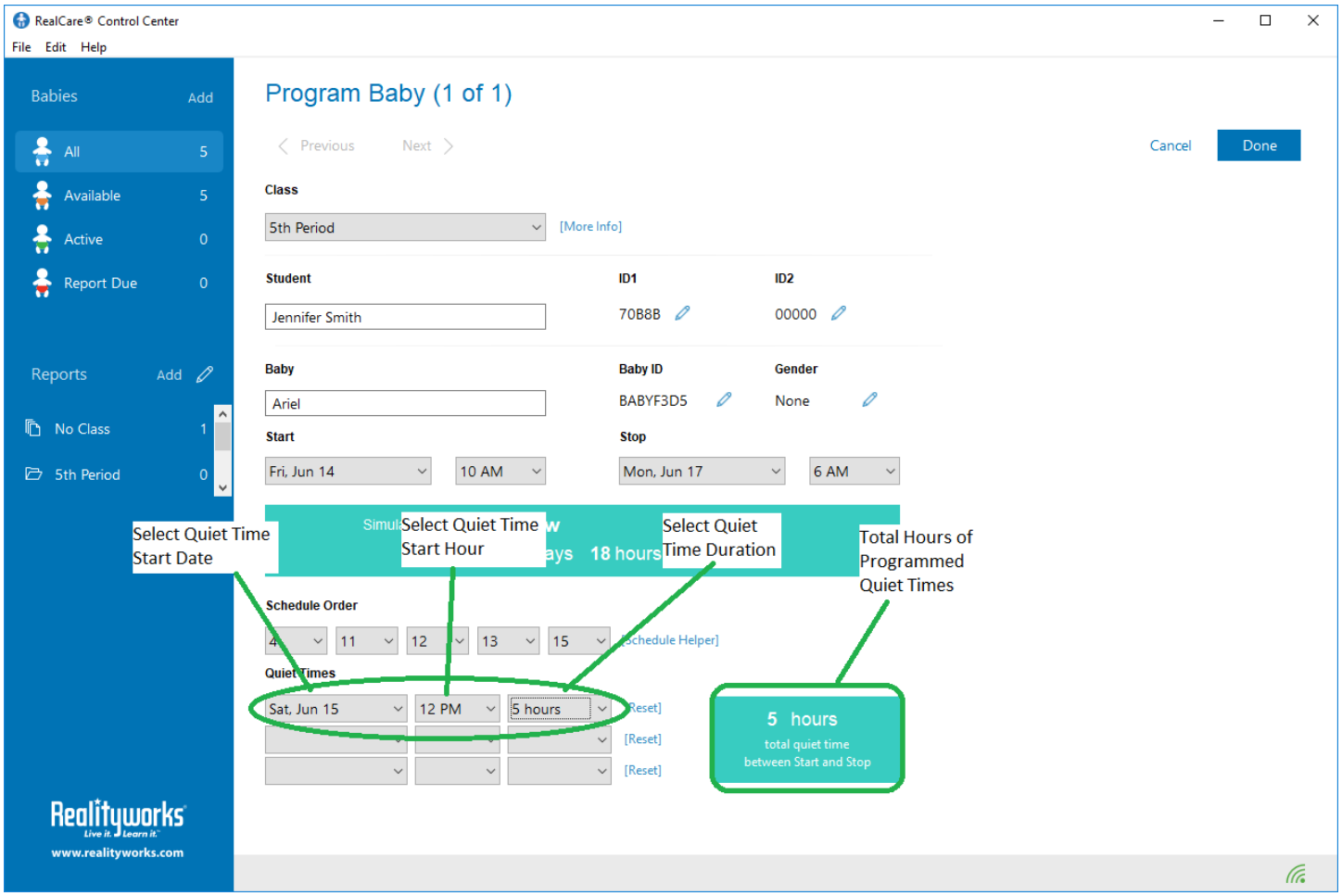
d. Set Start Date and Time.
e. Set Stop Date and Time.
The green box should show when simulation starts and how long it is scheduled to last.



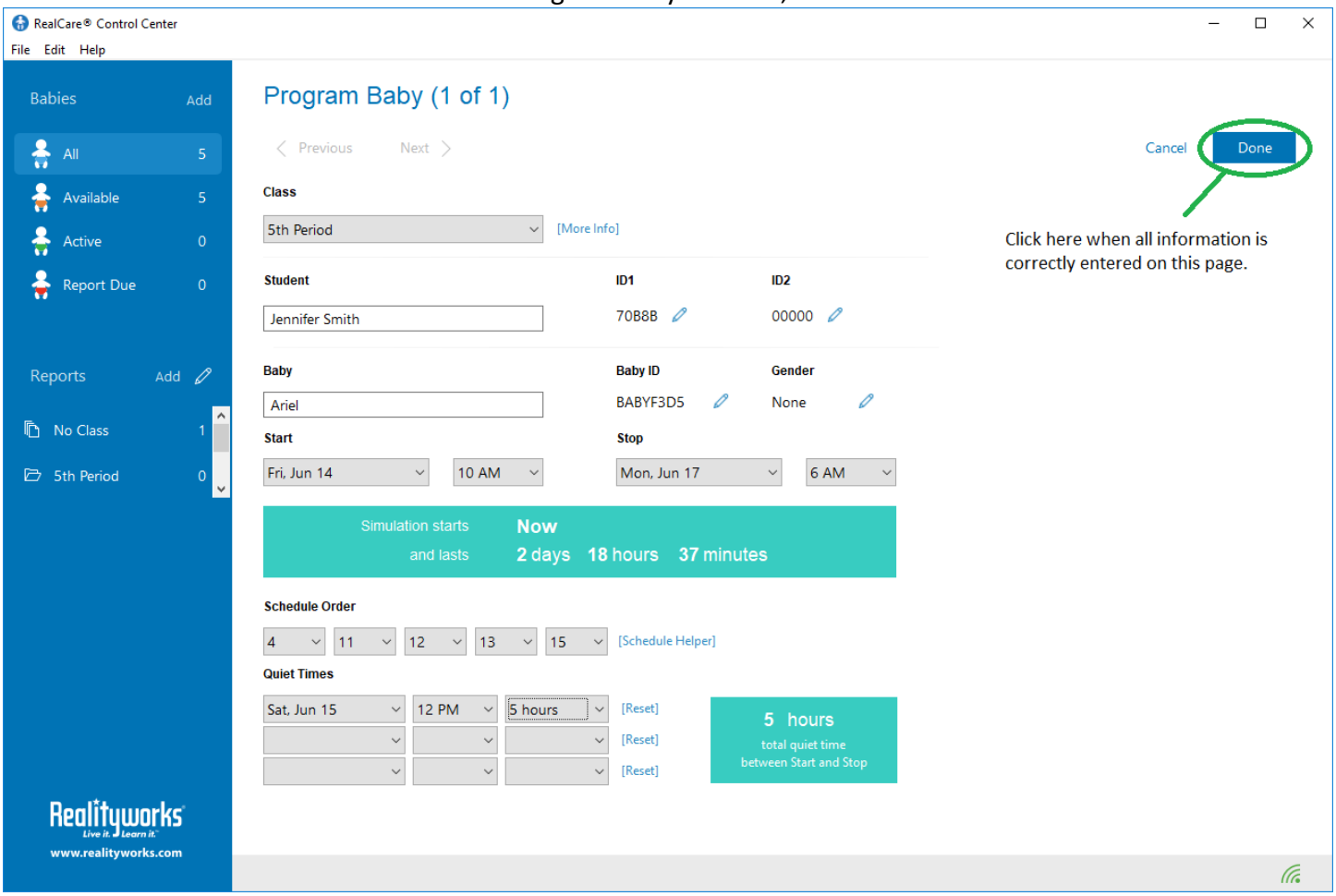
f. Set desired Schedule using the Schedule Helper. Click on the blue Schedule Helper link to the right of the Schedule Order.



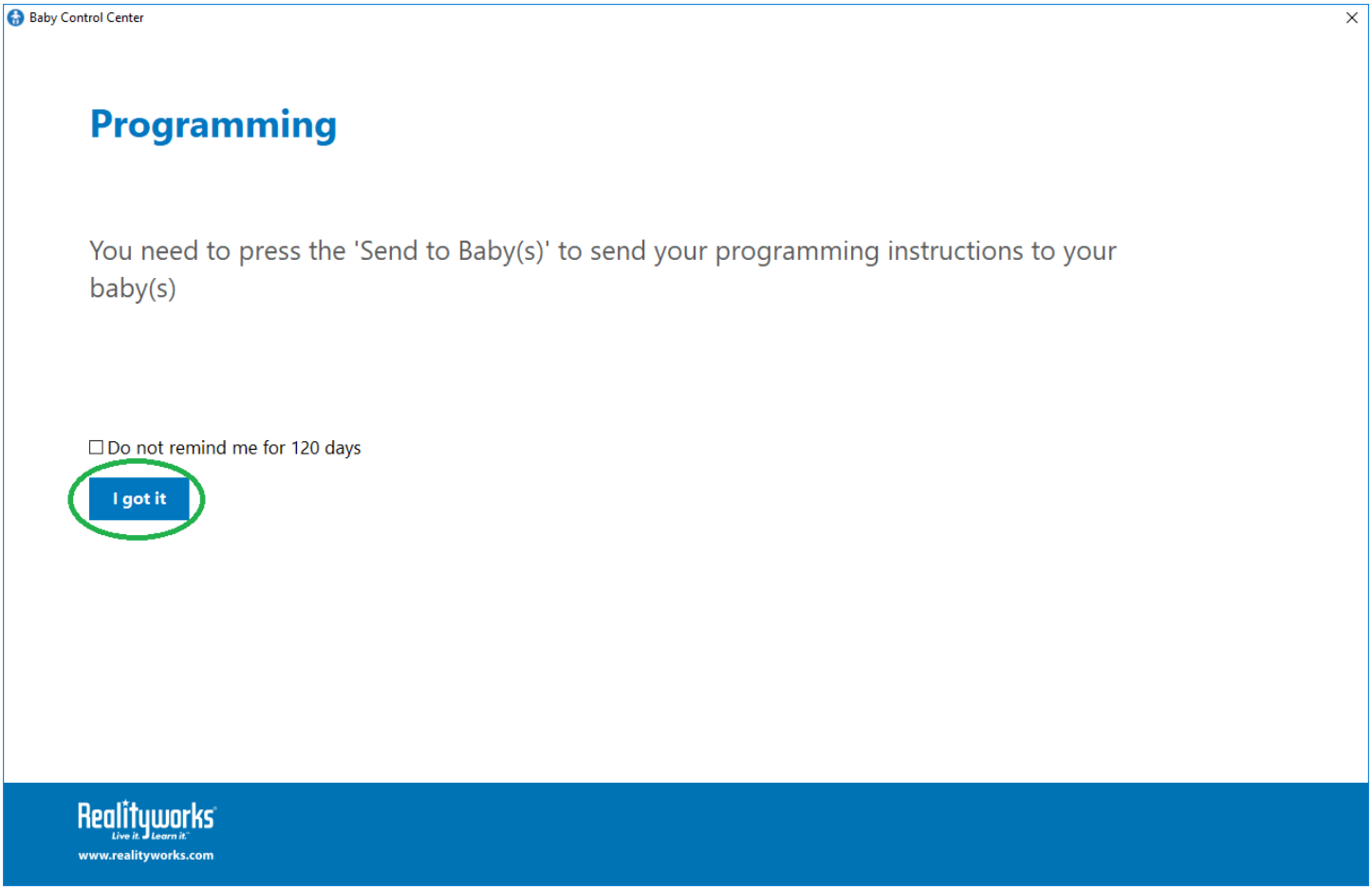
g. Set Quiet Times (if desired).
Quiet Times are scheduled by setting the Start Date, Start Hour, and Duration. When correctly scheduled, the total number of Quiet Time hours should show up in a green box to the left of the Quiet Times.



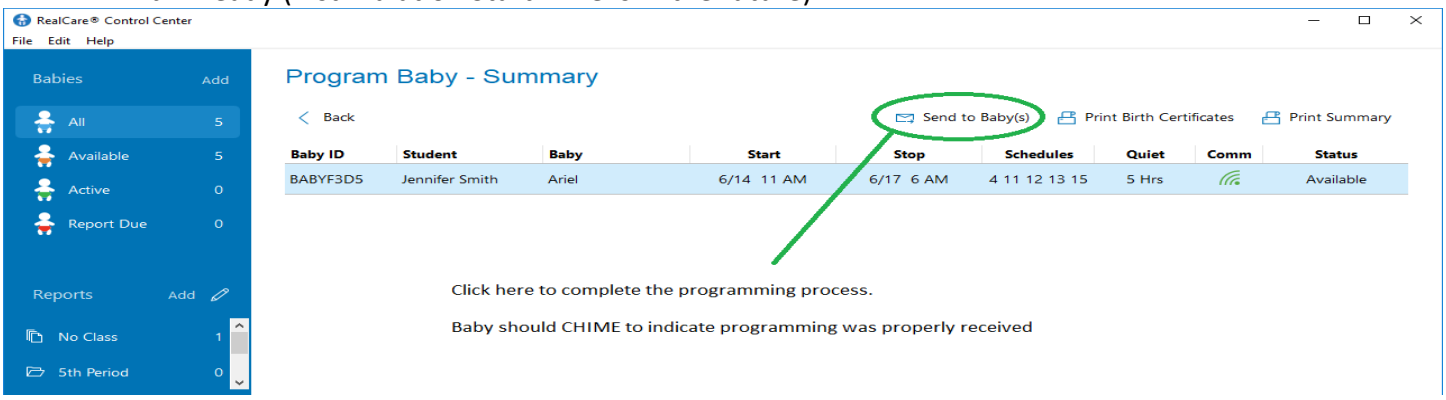
7. When all information is correct on Program Baby window, click Done.



8. After clicking “Done” the following message will appear, click “I got it” to continue.



9. In Program Summary Window, click Send To Babies, Baby should CHIME and status should change to either:
    a. Active (if simulation starts immediately)
    b. Ready (if stimulation Start Time is in the future)



10. Baby should now appear in the Active Baby window.
11. To program another Baby, click on Available Baby window and select another Baby.

For additional assistance and video tutorials visit our website:
www.realityworks.com/support/