

MATLAB for the Sciences

Plotting, Simple Arrays, and Special Functions

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January 9, 2008

Plotting in MATLAB

- Perhaps what makes MATLAB so wonderful is the ease of graphical output.
- We all want to see pretty pictures!
- In the past, for graphical output, you had two options:
 - Poor ASCII (DOS-type) graphics.
 - Save program data and export it to another interpreting program.
 - One is unprofessional and the other is time-consuming.
- MATLAB's Java-based implementation makes the plotting much simpler.
- Good pictures can take mediocre results/research and impress people.

Simple Plotting

- You need two arrays of numbers to plot.

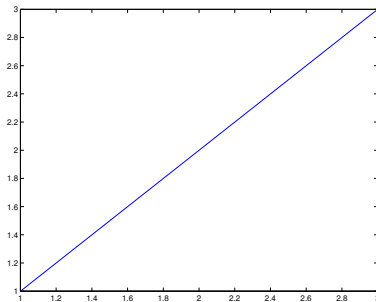
- **Example #1**

```
x=[1 2 3];    % pick values for y=x;  
y=[1 2 3];  
plot(x,y); %plot y versus x
```

Simple Plotting

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plot(x,y); %plot y versus x
```



Defining Arrays...Differently

Until now we've explicitly defined an array element-wise. Now, we define the array using *vector notation*. **Vector Notation**

- **Example #2**

```
x=0:2:100; %x=[0,2,4,...,98,100];
```

```
y=100:-2:0; %y=[100,98,96,94,92,90,...,6,4,2,0];
```

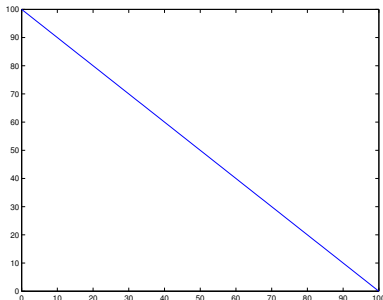
Defining Arrays...Differently

Until now we've explicitly defined an array element-wise. Now, we define the array using *vector notation*. **Vector Notation**

- **Example #2**

```
x=0:2:100; %x=[0,2,4,...,98,100];
```

```
y=100:-2:0; %y=[100,98,96,94,92,90,...,6,4,2,0];
```



...Array....Differently, cont.

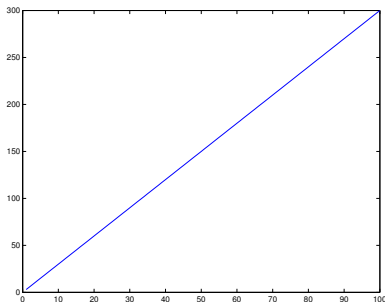
- Example #3

```
x=1:100; %x=[1,2,3,4,5,...,99,100];  
y=3*x;  % y=[3,6,9,12,...,297,300];
```

...Array....Differently, cont.

• Example #3

```
x=1:100; %x=[1,2,3,4,5,...,99,100];  
y=3*x;  % y=[3,6,9,12,...,297,300];
```



...Array....Differently, cont.

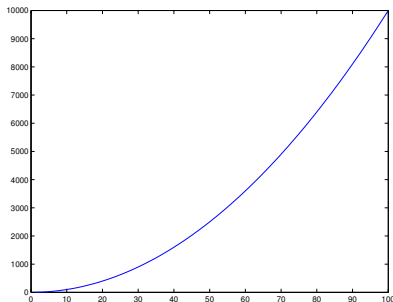
- Example #x4

```
x=1:100; %x=[1,2,3,4,5,...,99,100];  
y=x.^2; %y=[1,4,9,16,25,...9801,10000];
```

...Array...Differently, cont.

• Example #x4

```
x=1:100; %x=[1,2,3,4,5,...,99,100];  
y=x.^2; %y=[1,4,9,16,25,...9801,10000];
```



MATLAB Functions

- We just learned to do basic plotting. What about plotting with more interesting data?
- There are certain functions which take arrays (vectors) and output vectors.
- Test the following:

```
x=-2*pi:pi/4:2*pi;  
y=sin(x);  
Figure(1) %trust me on this....  
plot(x,y);
```

- How frequently is $\sin(x)$ being evaluated?

MATLAB Functions, cont.

- Now set the x -grid to $\pi/2$. Is this grid more or less *coarse*?
- Now redo the whole thing:

```
x=-2*pi:pi/2:2*pi;
```

```
y=sin(x);
```

```
Figure(2) %what is this command doing?
```

```
plot(x,y);
```

MATLAB Functions, cont.

- Now change the x -grid to $\pi/16$. Is this grid more or less *coarse*?
- Try it again...

```
x=-2*pi:pi/16:2*pi;  
y=sin(x);  
Figure(3)  
plot(x,y);
```
- Compare the three....
- The less coarse (or more *refined*) grid yields the better approximate.
- Remember that these are all approximates.

Plotting

- Until now, the plots are just pictures.
- Graphics are only helpful if they add to a presentation. Otherwise, they detract.
- The information in a picture must be clearly understood, otherwise readers gloss over the content.

Text Labels

- We use the `xlabel` command to generate labels corresponding to what would be the 'x-axis'.
`xlabel('My text here');`
- Similarly, the `ylabel` command generates labels that correspond to the 'y-axis'.
`ylabel('The label for the y-axis goes here.');`
- We use the `title` command in a similar fashion to put titles at the top of the figure.

\LaTeX and MATLAB

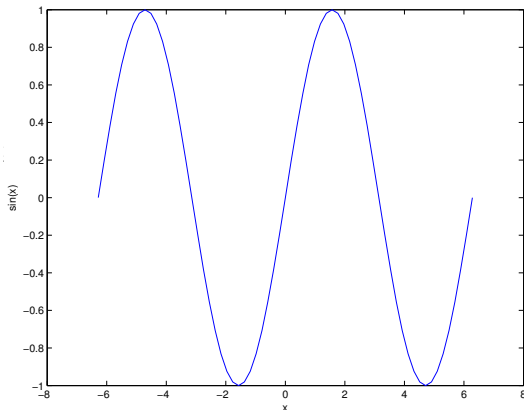
- You can use simple \LaTeX commands in MATLAB in your labels and title.
- If you're saving images for use in a \LaTeX document, don't use the title.

Plotting Example, Part A

- Try this:

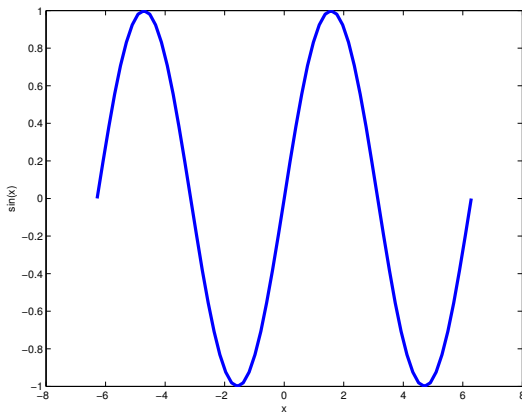
```
x=-2*pi:pi/16:2*pi;  
plot(x,sin(x));  
xlabel('x');  
ylabel('sin(x)');
```

- Still hard to see..



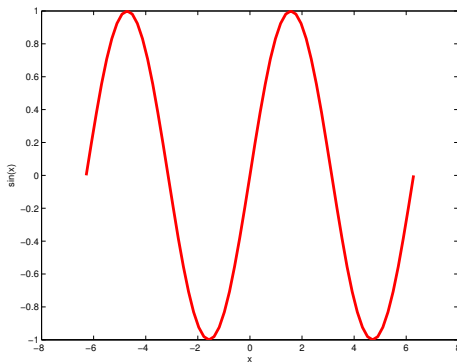
Plotting Example, Part B

- What if I want to increase the line thickness?
- `plot(x,y,'LineWidth',3);`



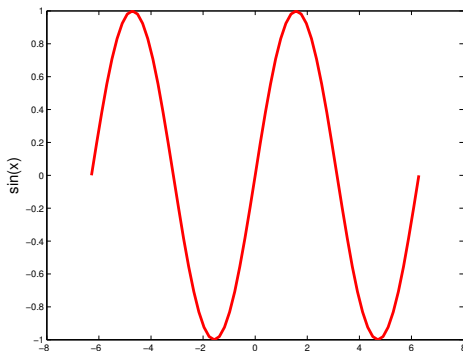
Plotting Example, Part C

- Do a 'help plot'.
- What can I do if I want to change the color of the line to **red**?



Plotting Example, Font Sizes

- Notice that font sizes are still way too small. I wouldn't want those in a \LaTeX file.
- How do we fix this?
 - `xlabel('x','FontSize',16);`
 - Same for the `ylabel` and `title` commands.



Plotting Example, Axis Sizes

- To fix the font on the axes themselves, we issue the following commands

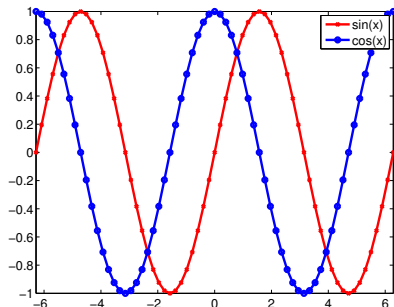
```
set(gca,'FontSize',16);
```

- The gca stands for “Get Current Axes”.
- Try it.

Multiple Plots on the Same Figure

- Can we plot multiple images on the same figure? You bet!
- The plot command looks at vector combos.

```
x=-2*pi:pi/16:2*pi;  
plot(x,sin(x),'r-x',...  
      x,cos(x),'b-o',...  
      'LineWidth',3)  
set(gca,'FontSize',16)  
legend('sin(x)','cos(x)');  
axis tight;
```

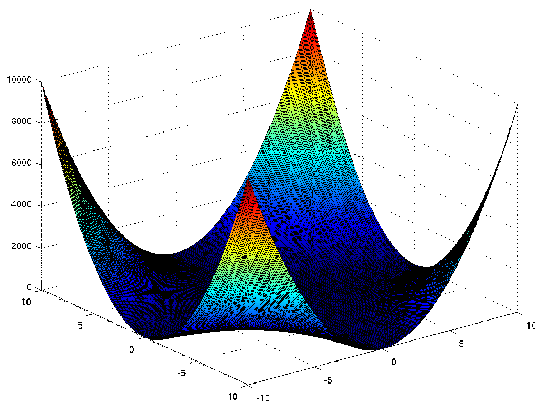


Tips and Tricks

- Use `axis tight` to zoom in the image as much as possible.
- Plot black lines for axes (like the Cartesian Coordinate Plane).
- Use a combination of plot techniques. Use 'r-x' and 'b-o' or something similar to compare actual data points.
- You can use the built-in tools to change all of the properties.
- You can save the image as a .eps file.

3-D Plotting

- MATLAB produces some superb three-dimensional graphics!
- $x=-10:.1:10$; and $y=-10:.1:10$;
- $f(x,y) = x^2y^2$

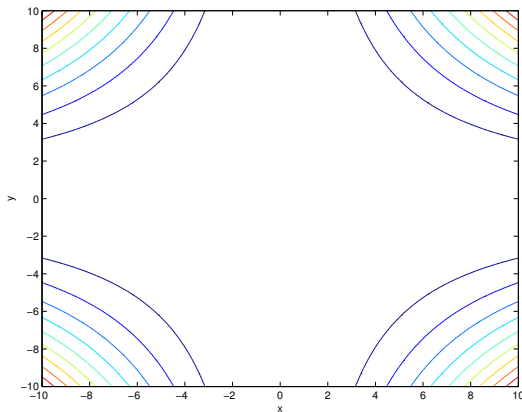


Ways to Plot in Three Dimensions

- Contour Plots
- Surface Plots
- Mesh Plots

Contour Plots

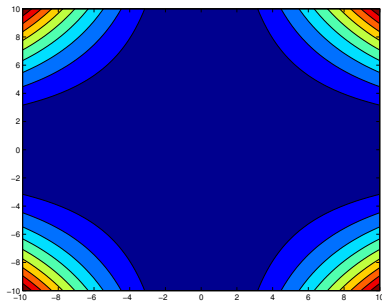
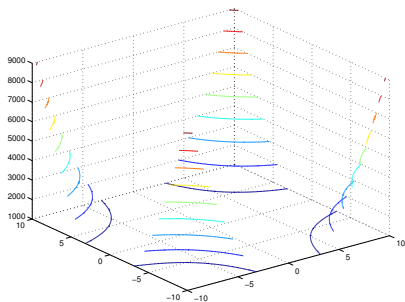
- Let's set up our functions
 $x = -10:1:10; y = x;$
 $Z = (x.^2)' * (y.^2);$
`contour(x,y,Z);`
`xlabel('x');`
`ylabel('y');`
- Two-dimensional plot
- The third dimension is expressed via concentric color-coded curves.



You can click on “Edit” and then “Figure Properties” to change

Contour Plot Variants

- Run the program as `contour3(x,y,Z)` (shown left).
- Run the program as `contourf(x,y,Z)` (shown right).



Bold colors are eye-catching and help readers to see information more clearly.

Surface Plots

- Same information

```
x=-10:10;y=x;  
Z=(x.^2)'*(y.^2);  
surf(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.

- **surf**

- surfc

- surf1

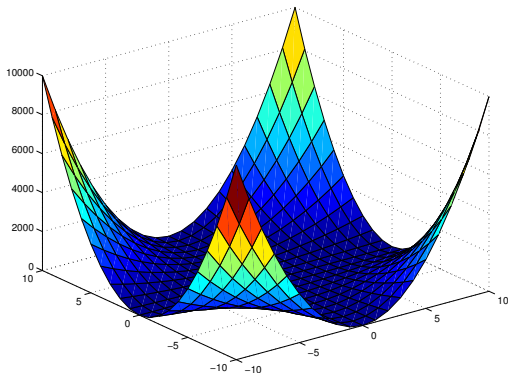


Figure: Three-dimensional surface plot.

Surface Plots

- Same information

```
x=-10:.1:10;y=x;  
Z=(x.^2)'*(y.^2);  
surfc(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.
- surf
- **surfc**
- surf1

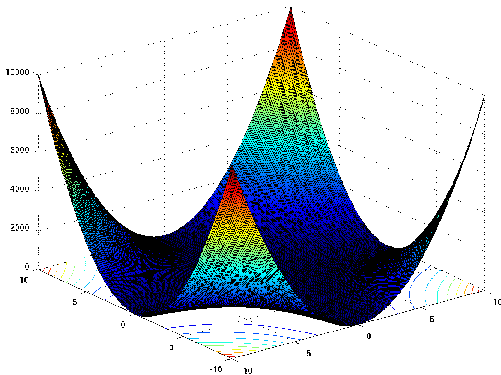


Figure: Surface plot with contours (surfc).

Surface Plots

- Same information

```
x=-10:10;y=x;  
Z=(x.^2)'*(y.^2);  
surf1(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.
- `surf`
- `surf c`
- `surf1`

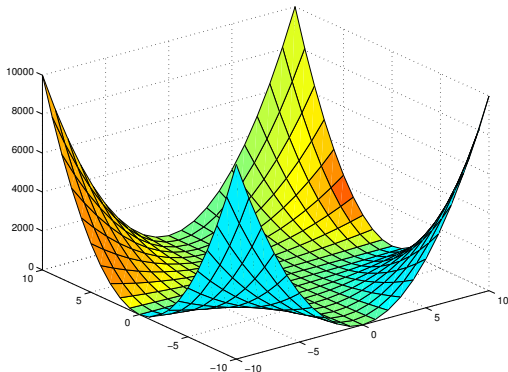


Figure: Surface plot with lighting (`surf1`).

Mesh Plots

- Same information

```
x=-10:10;y=x;  
Z=(x.^2)'*(y.^2);  
mesh(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.

- **mesh**

- meshc

- meshz

- waterfall

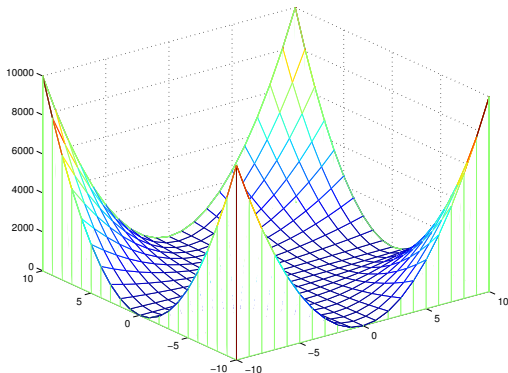


Figure: Three-dimensional mesh plot.

Mesh Plots

- Same information

```
x=-10:.1:10;y=x;  
Z=(x.^2)'*(y.^2);  
meshc(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.
- mesh
- meshc
- meshz
- waterfall

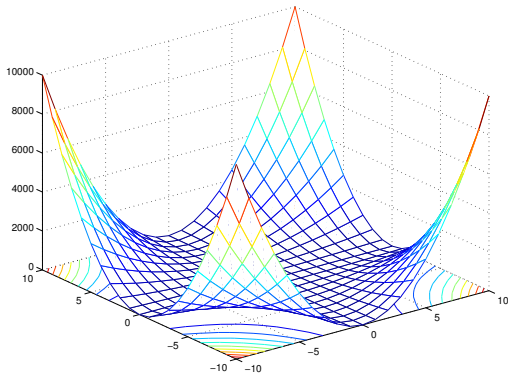


Figure: (meshc).

Mesh Plots

- Same information

```
x=-10:.1:10;y=x;  
Z=(x.^2)'*(y.^2);  
meshz(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a surface.
- mesh
- meshc
- **meshz**
- waterfall

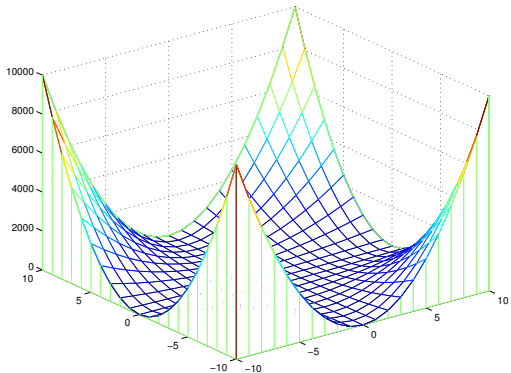


Figure: (meshz).

Mesh Plots

- Same information

```
x=-10:10;y=x;  
Z=(x.^2)'*(y.^2);  
waterfall(x,y,Z);  
xlabel('x');  
ylabel('y');
```

- Creates a meshgrid.
- mesh
- meshc
- meshz
- **waterfall**

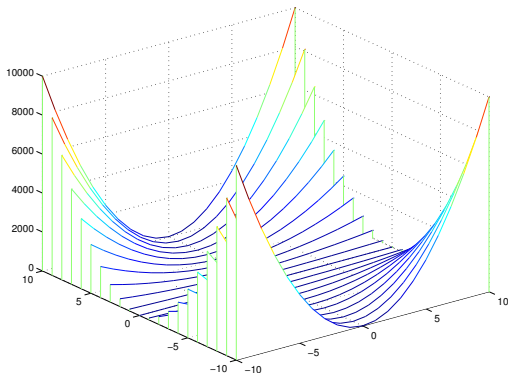
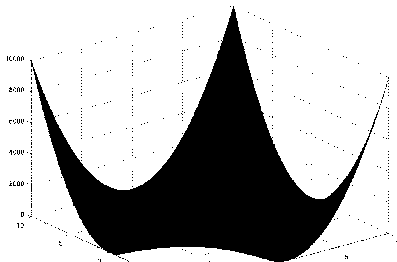


Figure: Waterfall plot (waterfall).

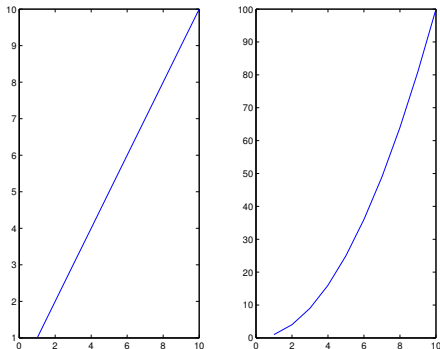
Ideas of Note

- Don't typically save as .fig image. Only MATLAB recognizes this format.
- For 3-D plots, you can rotate the image to get *just* the picture you want.
- Comment the plot command. What are you plotting? Why are you plotting this?
- You can make your plots too accurate!



Subplots

```
x=1:10;  
subplot(1,2,1)  
y=x;  
plot(x,y);  
subplot(1,2,2)  
y=x.^2;  
plot(x,y);
```



This is great for presentations. However, in \LaTeX documents couple a figure with an internal tabular environment where the tabular entries are graphics.

Exercises

The results and discussion of the following should be included, presented, and discussed in a \LaTeX document.

- 1 For $x=-10:.01:10;$, plot the tangent of x versus x . What does the MATLAB image depict? What behaviors are you seeing? Clearly label all axes.
- 2 Plot the graph of

$$f(x, y) = xy^2 e^{-\left(\frac{x^2+y^2}{4}\right)}.$$

Use a three-dimensional graph of appropriate type and color-scheme to relate the contours of the function. Give attention to the grid refinement. Use any rotations or shifts to generate an image which is most easily related.

Exercises, cont.

- ③ Plot, in the same figure, the second, fourth, and sixth Taylor expansion approximates to $f(x) = \sin(x)$. Use different line styles (solid, dashed, .etc.). Clearly label axes and plotted functions. Which is the best approximate? Thoroughly discuss these results.
- ④ A simple harmonic oscillator has a closed form solution of position $x(t)$ as a function of time t given by

$$x(t) = A \cos(\omega t + \phi).$$

Choose an amplitude A , frequency ω and phase ϕ and plot the behavior of a simple (undamped) harmonic oscillator. Are there examples of undamped harmonic oscillators that you can discover? Does it make sense to do discuss negative t ?