



# Catmandu Fixes: : CHEAT SHEET

## Basics

```
add_field(my.name,patrick)
my:
  name: patrick
move_field(my.name,your.name)
your:
  name: nicolas
copy_field(your.name,your.name2)
your:
  name: nicolas
  name2: nicolas
remove_field(your.name2)
your:
  name: nicolas
rename(your,['ae'],'X')
your:
  nXmX: nicolas
```

## Set

```
set_field(my.name,patrick)
my:
  name: patrick
set_array(my.array)
my:
  array: []
set_array(my.array,1,2,3,4)
my:
  array: [1,2,3,4]
set_hash(my.object)
my:
  object: {}
set_hash(my.object, a: A, b: B)
my:
  object:
    a: A
    b: B
```

## Array <> Hash

```
given:
foo: [ a, A, b, B ]

hash(foo)
foo:
  a: A
  b: B
array(foo)
foo: [ a, A, b, B ] reverse of hash
```

## Strings

*given:*

```
title: catmandu
```

**append(title, ?!)**

```
title: catmandu ?!
```

**capitalize(title)**

```
title: Catmandu
```

**downcase(title)**

```
title: catmandu
```

**prepend(title,'I love ')**

```
title: I love catmandu
```

**index(title,'t')**

```
title:2
```

**replace\_all(title,['au'],'X')**

```
title: cXtmXndX
```

**reverse(title)**

```
title: udnamtac
```

**substring(title,0,3)**

```
title: cat
```

**trim(title)**

```
title: catmandu (spaces removed)
```

**upcase(title)**

```
title: CATMANDU
```

## Hint

Most fixes work in this cheat sheet work on **strings**, **numbers** and **lists**.

E.g., given as data input:

```
string: test
list:
  - test1
  - test2
```

the fix **upcase(string)** would change the **string** field:

```
string: TEST
list:
  - test1
  - test2
```

And, **upcase(list.\*)** would change all the entries in the **list** field:

```
string: test
list:
  - TEST1
  - TEST2
```

## Data manipulation

*given:*

```
numbers: [ 41, 42 , 6 , 6 ]
person:
  name: François
  age: 12
date: 1918-11-11
animals: ['Lion','Cat','Tiger']
deep: [ 1, [2 , [3 , 4 ]]]
pairs:
  - key: name
    val: Albert
  - key: age
    val: 12
```

**assoc(result,pairs.\*.key, pairs.\*.val)**

```
result: { name: Albert , age: 12 }
```

**count(numbers)**

```
numbers: 4
```

**compact(numbers)**

```
numbers: [ 41, 42, 6, 6] (removes null values)
```

**filter(animals,['Cc]at')**

```
animals: [ 'Cat']
```

**flatten(deep)**

```
deep: [ 1, 2, 3, 4 ]
```

**format(numbers,'%-10.10d %-5.5d')**

```
numbers: 0000000041 00042
```

**format(name,'%10s: %s')**

```
person: "name : François"
```

**from\_json(field)**

```
inverse of to_json(field)
```

**join\_field(numbers,'/')**

```
numbers: '41/42/6/6'
```

**parse\_text(date,'(\d{4})-(\d{2})-(\d{2})')**

```
date: [ '1918', '11', '11' ]
```

**parse\_text(date,'(?<year>\d{4})-(?<month>\d{2})-(?<day>\d{2})')**

```
date:
  year: '1918'
  month: '11'
  day: '11'
```

**paste(result,person.name,person.age)**

```
result: "François 12"
```

**paste(result.person.name,person.age,join\_char:",")**

```
result: "François,12"
```

**paste(result.person.name,~is,person.age)**

```
result: "François is 12"
```

**random(test,100)**

```
test: 13 (adds a random number)
```

**retain(numbers,person)**

```
delete all fields except numbers and person
```

## JSON Path

**JSON paths** are used to point to zero, one or more fields in your record. Given the data in the **yellow** box on the left:

JSON Path	Value
numbers.0	41
numbers.\$end	6
numbers.\$start	41
numbers.*	[41,42,6,6]
numbers.\$prepend	-> numbers.\$start - 1
numbers.\$append	-> numbers.\$end + 1
person.age	12
deep.1.1.0	3
.	-> select the whole record

Examples:

```
copy_field(person.age,list.$append)
list: [ 12 ]
copy_field(person.age,list.5)
list: [ ~, ~, ~, ~, ~, 12 ]
```

## reverse(numbers)

```
numbers: [6,6,42,41]
sort_field(numbers)
numbers: [41,42,6,6]
sort_field(numbers,numeric:1)
numbers: [6,6,41,42]
sort_field(numbers,numeric:1,reverse:1)
numbers: [42,41,6,6]
split_field(date,'-')
date: ['1918','11','11']
sum(numbers)
numbers: 95
to_json(person)
person: {"name":"Albert","age":12}
uniq(numbers)
numbers: [41,42,6]
url_decode(person.name)
inverse of uri_encode(...)
uri_encode(person.name)
person:
  name: Fran%C3%A7ois
vacuum()
delete all empty/undef fields in the record
```



# Catmandu Fixes: : CHEAT SHEET

## Conditions

A condition can be used in an if/else/end statements to have conditional execution of fixes. They can also be used as **guards** for **reject** or **select** statements. All conditions have the syntax:

```
if Condition(params,...)
  fix(..)
  fix(..)
end

if Condition(params,...)
  fix(..)
  fix(..)
else
  fix(..)
end

unless Condition(params,...)
  fix(..)
  fix(..)
end

reject Condition(params,...)
select Condition(params,...)

Condition(params,...) and fix(..)
Condition(params,...) or fix(..)
```

Here is a list of all conditions implemented in Catmandu:

```
all_match(JSONPath, REGEX)
Execute the fix(es) when all values in the JSONPath matches the REGEX

any_match(JSONPath, REGEX)
Execute the fix(es) when at least one value in the JSONPath matches the REGEX

exists(JSONPath)
Execute the fix(es) when a JSONPath contains a value (a string, number, list or hash)

all_equal(JSONPath, String)
Execute the fix(es) when all values in the JSONPath are equal to a String

any_equal(JSONPath, String)
Execute the fix(es) when at least one value in the JSONPath is equal to a String

greater_than(JSONPath, Value)
Execute the fix(es) when all values in the JSONPath are greater than Value
```

```
less_than(JSONPath, Value)
Execute the fix(es) when all values in the JSONPath are less than Value

in(JSONPath1,JSONPath2)
Execute the fix(es) when all values in the JSONPath1 can be found in JSONPath2. E.g.

x: 1
nums: [3,2,1]

if in(x,nums)
  add_field(test,ok)
end

is_true(JSONPath)
Execute the fix(es) when all the values in the JSONPath are boolean true, 1 or 'true'

is_false(JSONPath)
Execute the fix(es) when all the values in the JSONPath are boolean false, 0 or 'false'

is_array(JSONPath)
Execute the fix(es) when the JSONPath points to an array

is_object(JSONPath)
Execute the fix(es) when the JSONPath points to a hash

is_number(JSONPath)
Execute the fix(es) when the JSONPath contains a number

is_string(JSONPath)
Execute the fix(es) when the JSONPath contains a string

is_null(JSONPath)
Execute the fix(es) when the JSONPath contains a null value

is_valid(data,JSONSchema,schema:file)
Execute the fix(es) when the data is valid against a JSONSchema defined in file
```

## CSV Data

File: *lookup.csv*

```
en,nl
blue, blauw
red,rood
green, groen
yellow,geel
purple,paars
```

## Import / Export

Import and export fixes can be used to import values from external files into the record. Or, to export data from the record to external files and databases.

*given:*  
color1: red  
color2: brown

```
lookup(color1,"lookup.csv",sep_char:",")
color1: "rood"
lookup(color2,"lookup.csv",default:NA)
color2: NA
lookup(color2,"lookup.csv",delete:1)
  >> color2 is deleted, because 'brown' is not available in the lookup.csv
```

In the following examples we assume a MongoDB database is available which contains the record:

```
_id: red
color_eng: red
color_dut: rood
color_ger: rot
```

```
lookup_in_store(color1,MongoDB,database:colors)
color1:
  _id: red
  color_eng: red
  color_dut: rood
  color_ger: rot
lookup_in_store(color2,MongoDB,database:colors,default:NA)
color2: NA
lookup_in_store(color2,MongoDB,database:colors,delete:1)
  >> color2 is deleted, because 'brown' is not available in the database
```

In the following example we assume the data contains this record:

```
author:
  _id: 1234
  name:
    first: Albert
    last: Einstein
    dateBirth:1879
```

```
add_to_store(author,MongoDB,database:authors)
```

*The values in 'author' will be added to the MongoDB store*

*in general:*  
*add\_to\_store(field,Store,options..)*

```
add_to_exporter(author,CSV,header:1,file:/tmp/data.csv)
```

*The values in 'author' will be added to the CSV file.*

*in general:*  
*add\_to\_exporter(field,Exporter,options..)*

```
export_to_string(author,YAML)
```

*author: "\_id: 1234\nname:\n first: Albert\nlast: Einstein\ndateBirth:"*

*in general:*  
*export\_to\_string(field,Exporter,options..)*

```
import_from_string(author,YAML)
```

*>> the inverse of export\_to\_string*

```
search_in_store(query,'Solr',url:"http://localhost:8983/solr",limit:10)
```

*>> execute the string in query and replace the field with the search results*

```
import(foo,JSON,file:data.json,data_path: data.*)
```

*>> replace foo with the content found in the JSON file at path data*

```
include('/tmp/myfixes.txt')
```

*>> include the fixes from a file in this Fix script*

## Hint

Execute these fixes on the Unix command line:

```
$ catmandu
convert JSON to
YAML --fix test.fix < data.json > data.yml
```

where test.fix contains all your fix commands.

Read more about the Catmandu **convert** command:

```
$ catmandu help convert
```



# Catmandu Fixes: : CHEAT SHEET

## Select / Reject

**Select** and **reject** fixes are used to filter records out of a stream based on a **condition**.

```
reject exists(my.badfield)
  reject the record if it contain my.badfield
select all_match(title,'Catmandu')
  select only the records that have
    Catmandu in the title field
```

## External Commands

```
cmd("java Myclass")
  >> send the record as JSON to the
    STDIN of the external command and
    replace it with the JSON from the
    STDOUT
perlcode("mycommand.pl")
  >> run the my command.pl on the data
    in the record
sleep(1,SECOND)
  do nothing for one second
```

## Logging

```
log("test1234",level:DEBUG)
  >> send a message to the logs
error("eek!")
  >> abort processing and say 'eek!'
```

## Hint

Add more **Catmandu** fixes and commands by installing more packages:

```
# cpanm install PACKAGE
```

Popular packages:

- Catmandu::Identifier
- Catmandu::MARC
- Catmandu::RDF
- Catmandu::Stat
- Catmandu::VIAF
- Catmandu::XML

## Bind

**Binds** are wrappers for one or more fixes. They give extra control functionality for fixes such as loops.

All binds have the syntax:

```
do Bind(params,...)
  fix(..)
  fix(..)
end
```

The most easy Bind is probably **iterate** which iterates fixes in a loop:

```
do iterate(start:1, end:10, step:1 var:i)
  copy_field(i,numbers.$append
end
```

This bind will create the array *numbers*::

```
numbers: [1,2,3,4,5,6,7,8,9,10]
```

Here is an overview of Bind provided by the main Catmandu package:

**benchmark(output:FILE)**  
This fix calculates the execution time of Fix functions:

```
do benchmark(output:/dev/stderr)
  foo()
  bar()
end
```

**hashmap(**  
*exporter:EXPORTER, [opt:value,...]*  
*store:STORE, [opt:value,...]*  
*uniq:0/1*

*join:CHAR*  
*count:0/1*  
Add fields ‘key’ and ‘value’ to an internal hash map and print the content to a JSON exporter when all records have been processed

```
do hashmap()
  copy_field(isbn,key)
  copy_field(id,value)
end
```

This will create a JSON output with isbn values as ‘\_id’ and an array of id values as ‘value’

### identity()

This Bind does nothing special and is mostly used to group fixes as a single operation for other binds.

```
do benchmark(output:/dev/stderr)
  foo()
  do identity()
    bar()
    bar()
  end
end
```

### importer(*IMPORTER*, [*opt:value,...*])

Used in standalone catmandu Fix scripts to set the importer to read data from.

```
#!/usr/bin/env catmandu run
do importer(OAI,url:http://somewhere.org)
  retain(_id)
  add_to_exporter(.,YAML)
end
```

### iterate()

```
start:NUM,
end:NUM,
step:NUM,
var:NAME)
```

Iterate numbers from start to end with the provided step. Set the field NAME to the number and execute the fixes.

```
do iterate(start:1, end:10, step:1 var:i)
  copy_field(i,numbers.$append
end
```

### list(*path:JSONPath*[, *var:NAME*])

Execute all the fixes in the context of every element in the JSONPath array

```
do list(path:demo)
  if all_equal(.,'green')
    upcase(.)
  end
end
```

or when you need to have access to the root element

```
do list(path:demo,var:c)
  copy_field(c,mylist,$append)
end
```

### maybe()

Skip fixes when one returns undef or throws an error

```
do maybe()
  foo()
  error("Help") # bar will be ignored
  bar()
end
rest() # rest will be executed
```

### timeout()

```
time:NUM,
units:seconds|minutes|hours)
Ignore the effect of the fixes on the data
after some timeout
```

```
do timeout(time:5,unit:seconds)
  add_field(foo,ok) # will be ignored
  sleep(10,seconds)
  set_field(foo,error) # will be ignored
end
```

### visitor([*path:JSONPath*])

Execute all fixes in the context of every element in the data. This fix will set special context variables:

*scalar* - for every scalar value found  
*array* - for every array value found  
*hash* - for every hash value found  
*key* - the field name on which the scalar array or hash is found

```
# upcast every 'name' field in the record
do visitor()
  if all_equal(key,name)
    upcase(scalar)
  end
end
```

### with(*path:JSONPath*)

Execute all the fixes in the context of the JSONPath

```
do with(path:my.deep.path)
  # Treat path as root
  # create: my.deep.path.name = Patrick
  add_field(name,Patrick)
end
```



# Catmandu Fixes: : CHEAT SHEET

## Catmandu::MARC

### MARC PATH

MARC paths are used to point to zero or more MARC (sub)fields in your record.

given:

```
001 1234
245 $aTitle / $cName
500 $aA$bB$aC$xD
650 $aAlpha
650 $aBeta
650 $aGamma
999 $aX$aY
999 $aZ
```

```
001      = "1234"
245      = "Title / Name"
245a     = "Title / "
245$a    = "Title / "
500ax    = "ABCD"
500^x    = points to all 500 except $x
2..      = points to all 200 - 299 fields
245[1,]  = points to 245 if ind1=1
245[1,0] = points to 245 if ind1=1 ind2=0
008/35-37 = points to chars 35-37 in 008
```

```
marc_map(MARCPATH, JSONPath, opts)
Copy the value(s) found at MARCPATH to a
JSONPath.
```

```
marc_map(245,my.title)
my.title = "Title / Name"
```

```
marc_map(245,my.title, split:1)
my.title = ["Title / ", "Name"]
```

```
marc_map(245ca,my.title)
my.title = "Title / Name"
```

```
marc_map(245ca,my.title, pluck:1)
my.title = "NameTitle / "
```

```
marc_map(245,my.title,join:"@@")
my.title = "Title / @@Name"
```

```
marc_map(650,my.subject.$append)
my.subject = [ 'Alpha', 'Beta', 'Gamma' ]
```

```
marc_map(650/0-1,test)
test = "AI"
```

```
marc_map(999,has.f999,value:"yes ok")
has.f999 = "yes ok"
```

```
marc_add(MARCFIELD,subfield,value...)
Add a new MARC field to the record
```

```
marc_add(900,a,test,b,test2)
creates: 900 $atest$btest2
```

```
marc_add(009,_,12345)
creates: 009 12345 (control field)
```

```
marc_add(900,a,$.my.field)
creates a 900 field with $a value copied
from my.field
```

```
marc_set(MARCPATH,value)
Set a value of a MARC (sub)field to a
new value
```

```
marc_set(001,5678)
result: 001 5678
```

```
marc_set(245c,Test)
result: 245 $aTitle$cTest
```

```
marc_set(245c,$.my.field)
the 245 field subfield $c contains now
the value copied from my.field
```

```
marc_remove(MARCPATH)
Remove (sub)fields in a MARC record
```

```
marc_remove(600)
removes all 600 fields
```

```
marc_remove(245a)
removes the 245 $a subfield
```

```
marc_replace_all(MARCPATH,Search,Replace)
Replace all occurrences of the regular
expression Search by Replace at
MARCPATH
```

```
marc_replace_all(245a>Title,"Hello!")
result: 245 $aHello !$cName
```

```
marc_replace_all(245a>Title,$.my.field)
the 245 field subfield $a ever occurrence
of 'Title' will be replaced by the value
found in my.field
```

```
marc_replace_all(245a,'^(..)',{$1})
result: 245 $a{Title$cName}
```

```
marc_append(MARCPATH,value)
Add a value at the end of a MARC
(sub)field
```

```
marc_append(245,".")
Add a period "." at the end of the 245
field: 245 $aTitle$cName.
```

```
marc_copy(MARCPATH,JSONPath)
Copy data that match MARCPATH to an
ARRAY of HASHES at JSONPath
```

```
marc_cut(MARCPATH,JSONPath)
Cut data that match MARCPATH into an
ARRAY of HASHES at JSONPath
```

```
marc_paste(JSONPath,[at:MARCPATH,
>equals:Search])
Paste the data copy/cut at JSONPath
back into the MARC record. If an "at"
MARCPATH is given, then the data will be
copied after the MARCPATH. If an
>equals" is given, then the data will be
copied only if the MARCPATH matches
the regex in equals.
```

See: [https://metacpan.org/pod/Catmandu::Fix::marc\\_copy](https://metacpan.org/pod/Catmandu::Fix::marc_copy) for examples

```
marc_xml(JSONPath,[reverse:1])
Convert the MARC record found at
JSONPath to MARC XML. Or, when
"reverse:1", convert the MARC XML
found at JSONPath to the internal
Catmandu MARC format. To use the
transformed XML with other fixes it
needs to be stored in the "record" key.
```

```
marc_in_json([reverse:1])
Convert the MARC data found in the
"record" key into the MARC-in-JSON
format. Or, then "reverse:1", convert the
MARC-in-JSON found at the "record" key
back into the internal Catmandu MARC
format.
```

## Conditions

A condition can be used in if/else/end statements to have conditional execution of fixes. See "Conditions" on page 2.

Most MARC Conditions are best executed in a surrounding "marc\_each" block:

```
do marc_each()
  if marc_hash(245)
    # execute for each 245 in MARC
  end
end
```

```
marc_has(MARCPATH)
Execute the fix(es) when the MARC file
contains a MARCPATH value.
```

```
marc_match(MARCPATH,Regex)
Execute the fix(es) when the value at
MARCPATH matches the Regex
```

## Bind

Binds are wrappers for one or more fixes. They give extra control functionality for fixes such as loops. See "Bind" on page 3

```
marc_each()
Execute all the fix(es) in the Bind context
on individual MARC fields (loop over all
the fields).
```

```
do marc_each()
  if marc_match(720e,promotor)
    marc_map(720ab,authors.$append)
  end
end
```

```
marc_each(var:this)
Like marc_each, but now an implicit
marc_copy of the MARC field in context
has been stored in the "this" variable
```

```
do marc_each(var:this)
  if all_match(this.tag,300)
    # rename tag to 301
    set_field(this.tag,301)
    marc_paste(this)
  end
end
```